### Track Mattes

<table>
<thead>
<tr>
<th>Track Matte Mode</th>
<th>NONE</th>
<th>ALPHA</th>
<th>ALPHA Invert</th>
<th>Luminosity</th>
<th>Luminosity Invert</th>
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</thead>
<tbody>
<tr>
<td><strong>Preview Window</strong>&lt;br&gt;DEF</td>
<td>ABC</td>
<td>DEF</td>
<td>AB</td>
<td>CD</td>
<td>CD</td>
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<tr>
<td><strong>Track 2</strong>&lt;br&gt;</td>
<td></td>
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<tr>
<td><strong>Track 1</strong>&lt;br&gt;ABCDEF</td>
<td>ABCDEF</td>
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</tbody>
</table>

### Explained

- **NONE**: Both objects appear. The shape on track 2 covers the text on track 1.
- **ALPHA**: Tracks reveal what is directly under it. If the green object is above ABC, then ABC will be visible when ALPHA is applied.
- **ALPHA Invert**: Conceals what is directly under it. If the green object is above ABC, then ABC will NOT be visible. But DEF will be.
- **Luminosity**: Mattes reveal what is white or bright in the track below it. In this case, the white is on top of AB and therefore it comes through as normal. Gray is only 50% “bright” or luminent, so the letters CD are 50% transparent.
- **Luminosity Invert**: Conceals what is white or bright in the track below it. In this case, the white part of the graphic hides the AB. EF are visible because Luminosity invert shows things that sit beneath a black object.

### Timeline

- **Ctrl + Alt + Period**: Next clip
- **Space Bar**: Play / Pause
- **Ctrl + Shift + Comma**: Previous clip
- **S**: Split selected media
- **P**: Add Placeholder
- **Comma**: Step Backward
- **Period**: Step Forward
- **Ctrl + A**: Select all

Many shortcuts can be reassigned (Edit > Preferences > Shortcuts)